

# Creative Coding With Scratch

## Busy City



### Getting Started

Select Night City with Street backdrop. Choose Convertible 3, Jaime Walking and Helicopter from the sprite library. Reduce the size of each sprite and change the direct or position of each sprite as required.

### Challenge 1

Can you make Jaime talk?

### Challenge 2

Can you add a sound effect to each sprite?

### Challenge 3

Can you make the sprites move at different speeds?

### Challenge 4

Can you change Costumes to make Jaime look like he is walking?  
What other effects could you add to bring the city to life?

#### I can:

change size and position of sprites;  
make a sprite talk;  
add sound effect;  
make sprites move at different speeds;  
use **Costumes** to improve the movement of a sprite.

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# Helpful Hints

## Busy City

Each Creative Coding Challenge is an open-ended task, which can be approached in many different ways. Pupils should be encouraged to have a go and tackle these tasks independently. The following hints are not intended to provide complete solutions but may serve as useful cues for supporting less-confident coders.

To add a sound effect:

when	right arrow	key pressed
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To make a sprite talk:

say	look out!	for 2 secs
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To make sprites move at different speeds:

Jaime

when move	right arrow 10 steps	key pressed
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car

when move	right arrow 20 steps	key pressed
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helicopter

when move	right arrow -50 steps	key pressed
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To change costumes and make Jaime walk:

when forever	right arrow	key pressed
move 10 steps		
switch costumes to jaime walking-b		
wait 0.5 secs		
move 10 steps		
switch costumes to jaime walking-c		
wait 0.5 secs		
move 10 steps		
switch costumes to jaime walking-d		
wait 0.5 secs		
move 10 steps		
switch costumes to jaime walking-e		
wait 0.5 secs		